

# Executing Robot Task Models in Dynamic Environments

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<http://www.se-rwth.de/>



# Motivation

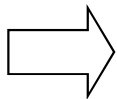
- Research project *iserveU*<sup>[1]</sup>
- Support hospital caregiver tasks:
  - delivering items
  - following persons
  - guiding persons
- Easily integrate new task types
- Enable **technically unaware staff** to operate robot
- Support arbitrary robots



[1] <http://www.se-rwth.de/materials/iserveu/>

# Research Statement

- Service robotics is a challenging domain:
  - involves many **different roles**
  - **dynamic environment**
  - heterogeneous **robot tasks**
- Use models:
  - reduce complexity
  - **increase reuse**
  - enable platform-independence
  - reduce costs
- **Execution of tasks**

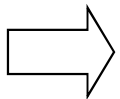


How to model this? How do the models interplay?

# Outline

1.

Introduction & Research Statement



2.

iserveU DSLs & Software Architecture

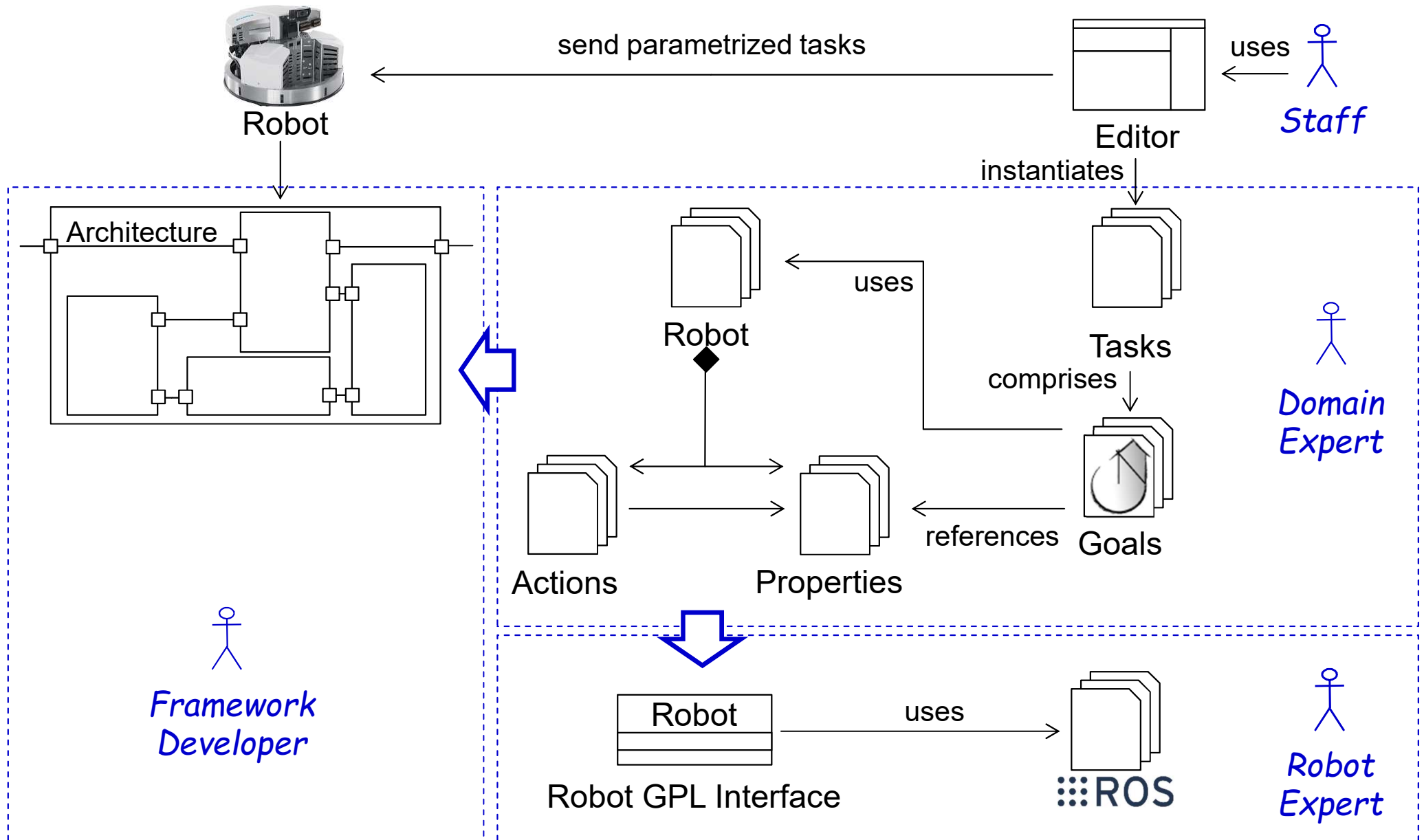
3.

Executing Task Models

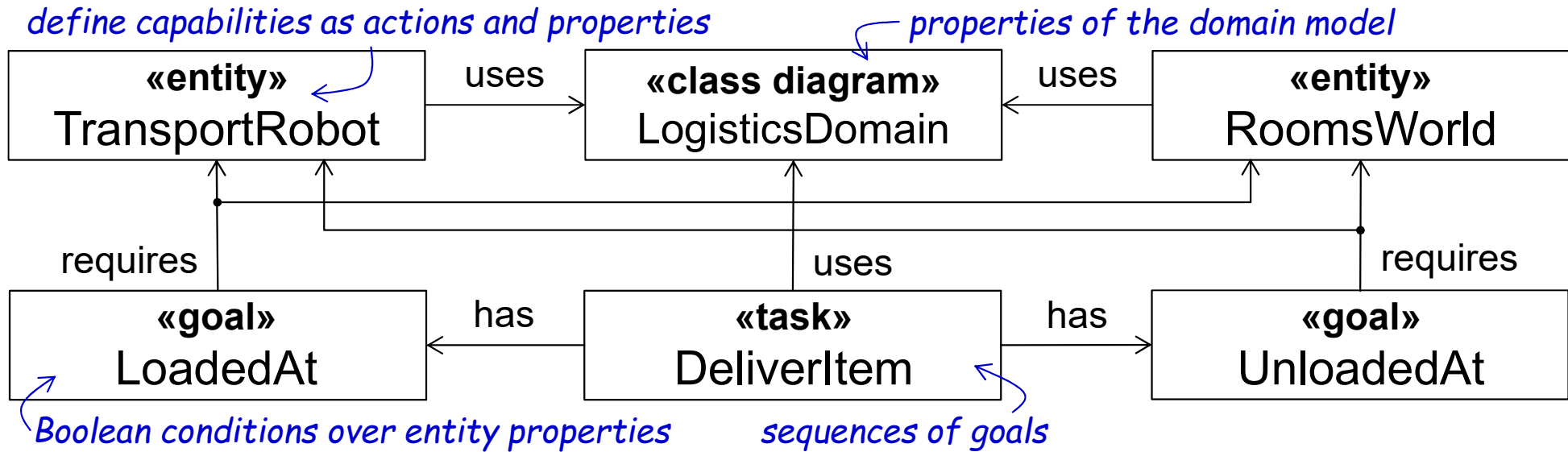
4.

Conclusion

# Overview

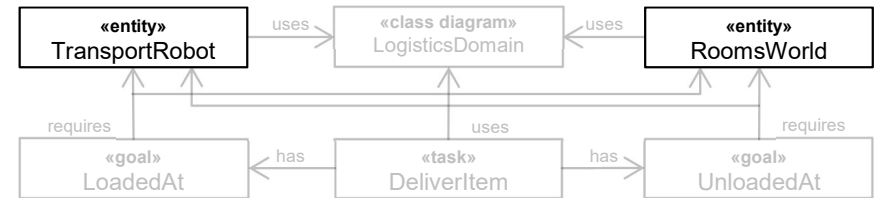


# Example: iverseU Models





# Example: Entities



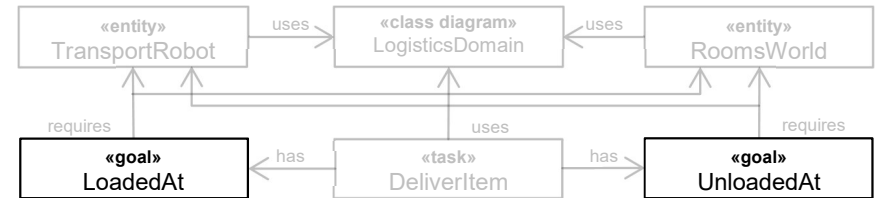
*references other entity and domain*

```
01 domain LogisticsDomain;
02 world RoomsWorld rw;
03
04 robot TransportRobot {
05     property Waypoint robotLoc();
06     property Boolean hasLoaded(Item item);
07
08     action pickUp(Item item, Room room) {
09         pre: robotLoc() == room && rw.itemLoc(item, room);
10         post: hasLoaded(item) && !rw.itemLoc(item, room);
11     }
12
13     action move(Waypoint from, Waypoint to) { /* .. */ }
14 }
```

Entity



# Example: Goals



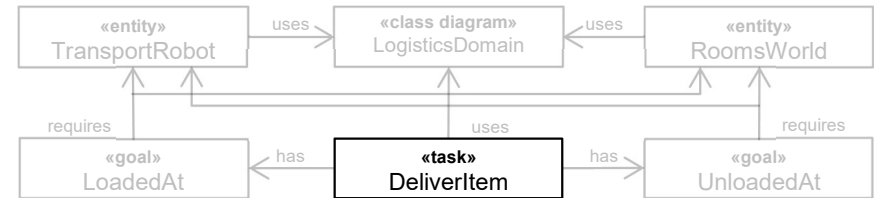
```
01 robot TransportRobot rob;
02 goal LoadedAt(Room room, Item item) {
03     (rob.robotLoc() == room) && (rob.hasLoaded(item))
04 }
```

Goal

*Boolean property*

*references entity properties*

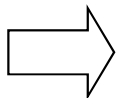
# Example: Tasks



```
01 domain LogisticsDomain;
02 task DeliverItem(Room src, Item i, Room dst) {
03     LoadedAt(src,i);
04     UnloadedAt(dst,i);
05 }
```

Task

*ordered list of goals*



How are tasks executed?

# Outline

1.

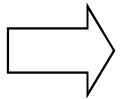
Introduction & Research Statement

2.

iserveU DSLs & Software Architecture

3.

Executing Task Models

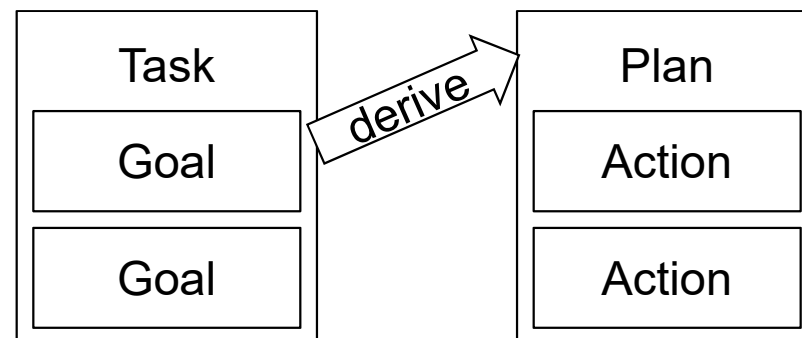


4.

Conclusion

# Task Execution

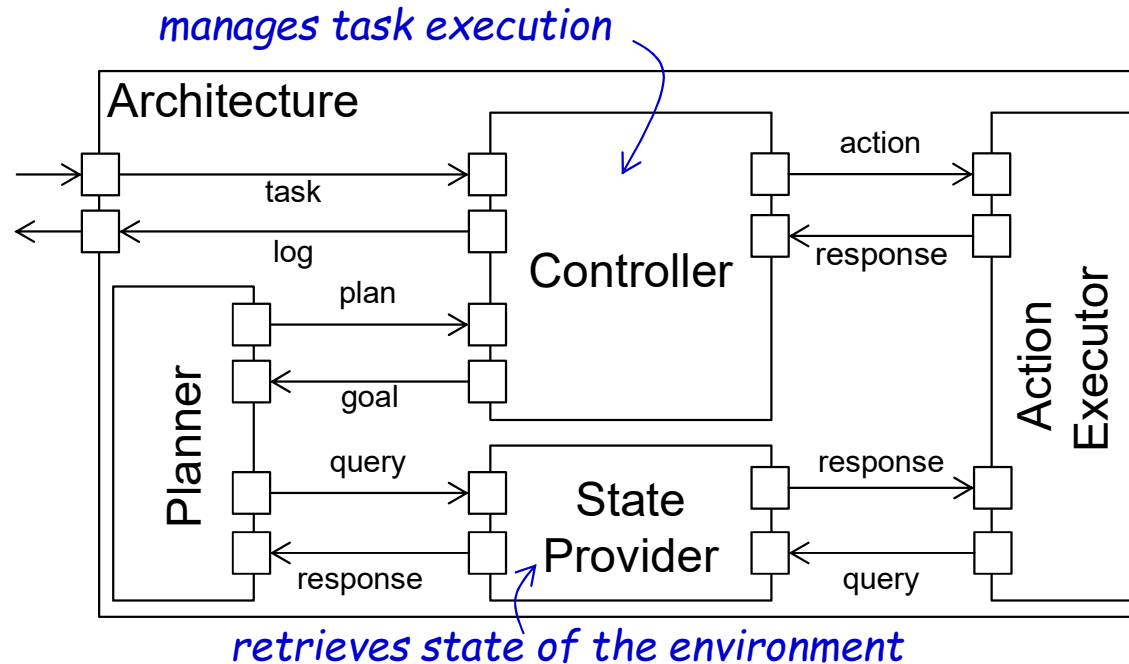
- Dynamic domain: deterministic, fixed plans will fail
- Use PDDL<sup>[1]</sup> planner to execute tasks:
  - reach goals in order (i.e., fulfill condition)
  - fulfill goal through action execution
- Action:
  - can be executed if precondition is fulfilled
  - after fulfilling: effect manipulates environment
- Planning data: CD types, entity model, goal models
- Derive a plan through model transformations at run-time



[1] Drew McDermott, Malik Ghallab, Adele Howe, Craig Knoblock, Ashwin Ram, Manuela Veloso, Daniel Weld, and David Wilkins. *PDDL-The Planning Domain Denition Language*. Tech report: 1998



# Effects on Architecture



- Implementation of ActionExecutor generated
  - action types depend on **entity** models
- Implementation of StateProvider generated
  - properties depend on **entity** models & **domain** types

# Conclusion

- Controller orchestrates robot **task execution**
- Planner calculates how to achieve goals
- **Action executor** delegates to middleware
- **Evaluated** in a German hospital
- Operate in dynamic environment
- Separation of concerns
- **Good extensibility & reusability**



Thank you for your attention